SGK GOVERNMENT DEGREE COLEGE, VINUKONDA

DEPARTMENT OF COMPUTER APPLICATIONS

COURSE OUTCOMES

| S.No | Course Code | Course Name | Co Number | Course Outcomes |
|------|----------------|------------------------------|-----------|--|
| 1 | RES1S-3K | Information Technology | 1 | Understanding the concept of input and output devices of Computers |
| | | | 2 | Learn the functional units and classify types of computers, how they process information and how individual computers interact with other computing systems and devices. |
| | | | 3 | Understand an operating system and its working, and solve common problems related to operating systems |
| | | | 4 | Learn basic word processing, Spreadsheet and Presentation Graphics Software skills. |
| | | | 5 | Study to use the Internet safely, legally, and responsibly |
| 2 | RES2S-3K | E-commerce and Web Designing | 1 | Learn how to create and manage online businesses and websites using e-commerce and digital marketing concepts and strategies |
| | | | 2 | Learn how to design, develop, and maintain user-friendly, attractive, and functional websites using various tools and technologies. |
| | | | 3 | Learn how to use various social media platforms and online tools to promote, advertise, and sell your products or services online. |
| | | | 4 | Learn how to analyze the performance, security, privacy, and legal issues of e-commerce and web designing, and to implement best practices and solutions. |
| | | | 5 | Learn how to demonstrate creativity, innovation, teamwork, and professionalism in e-commerce and web designing projects. |

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| 3 | RES3S-3K | Programming with C & C++ | 1 | Understand 'C' language constructs like Iterative statements, Array processing, Pointers, etc. |
| | | | 2 | Apply 'C' language constructs to the algorithms to write a 'C' language program |
| | | | 3 | Learn how to use the object-oriented paradigm in C++ to create and manipulate classes, objects. |
| | | | 4 | Learn how to use the object-oriented paradigm in C++ to create inheritance. Polymorphism. |
| | | | 5 | Learn how to use the object-oriented paradigm in C++ to create Abstraction, and Encapsulation. |
| | RES4S-5K | OBJECT ORIENTATED PROGRAMMING THROUGH JAVA | 1 | Understand the benefits of a well-structured program |
| 4 | | | 2 | Understand different computer programming paradigms |
| | | | 3 | Understand underlying principles of Object-Oriented Programming in Java |
| | | | 4 | Develop problem-solving and programming skills using OOP concepts |
| | | | 5 | Develop the ability to solve real-world problems through software development in high-level programming language like Java |
| 5 | RES4S-6K | DATABASE MANAGEMENT SYSTEM | 1 | Gain knowledge of Database and DBMS. |
| | | | 2 | Understand the fundamental concepts of DBMS with special emphasis on relational data model |
| | | | 3 | Demonstrate an understanding of normalization theory and apply such knowledge to the normalization of a database |
| | | | 4 | Model database using ER Diagrams and design database schemas based on the model. |
| | | | 5 | Create a small database using SQL |
| | | | 6 | Store, Retrieve data in database |

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| | RES5S-19K | Big Data Analytics Using R | 1 | Understand data and classification |
| | | | | of digital data |
| | | | 2 | Understand Big Data Analytics |
| | | | 3 | Load data in to R |
| 6 | | | 4 | Organize data in the form of R |
| | | | | objects and manipulate them as |
| | | | | needed |
| | | | 5 | Perform analytics using R |
| | | | | programming. |
| | RES5S-20K | Data Science Using Python | 1 | Understand basic concepts of data |
| | | | | science |
| | | | 2 | Understand why python is a useful |
| | | | | scripting language for developers. |
| 7 | | | 3 | Use standard programming |
| / | | | | constructs like selection and |
| | | | | repetition. |
| | | | 4 | Use aggregated data (list, tuple, and |
| | | | | dictionary). |
| | | | 5 | Implement functions and modules. |